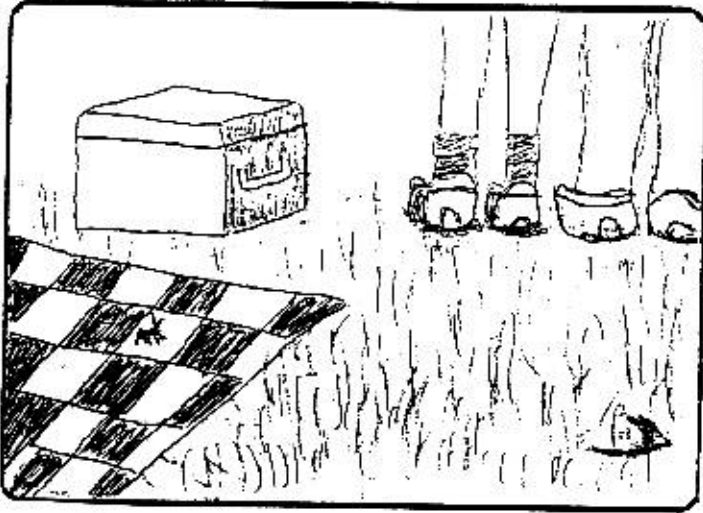


Storyboard Form

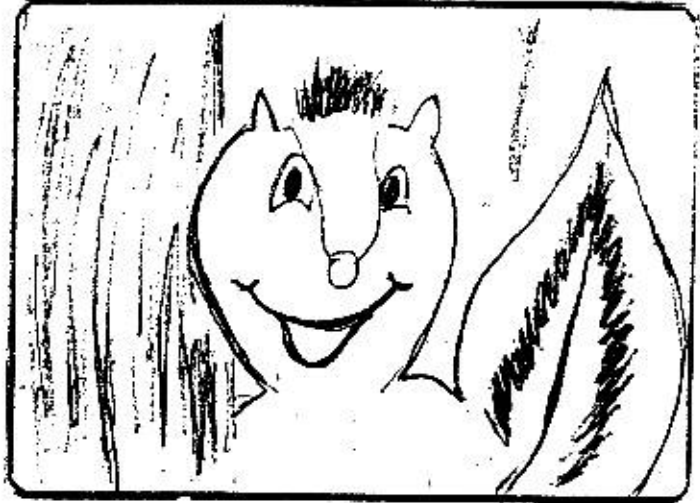


Name: TARA HENDREN _____

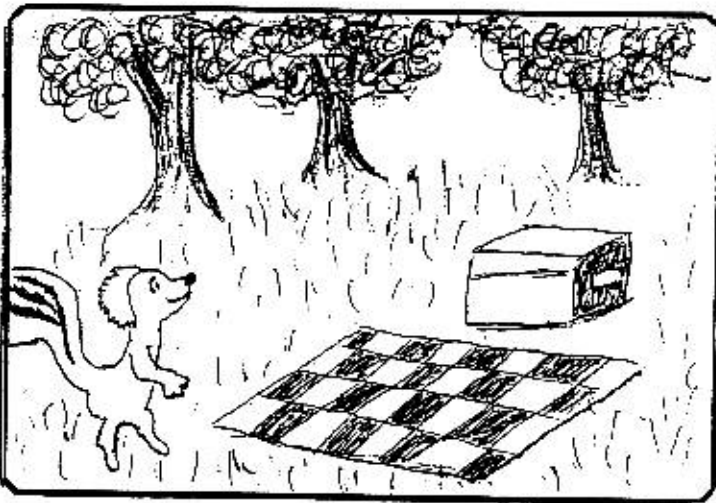
Client: COKE _____



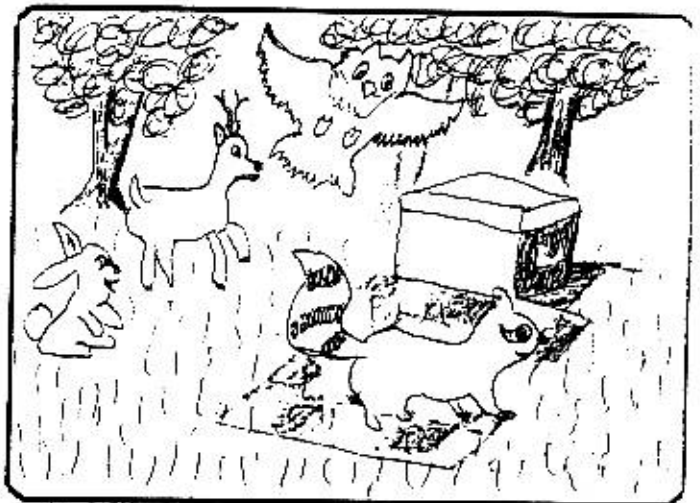
1. Fadeup on: MLS
VOICE 1: Hey, honey. Let's go for a walk.
VOICE 2: Okay. (excited)
(We see the legs of two people as they walk away.) (:04)



2. CU
MUSIC: (The music, without words, of "Can't Touch This" and nature sounds)
(Skunk sticks his head out from behind a tree and looks around.) (:02)



3. MLS
SFX: (Sound of tiptoeing, foot tapping and whistling)
(Skunk tiptoes up to the cooler, looks in, gets excited, waves his hands towards the woods, and whistles.) (:05)

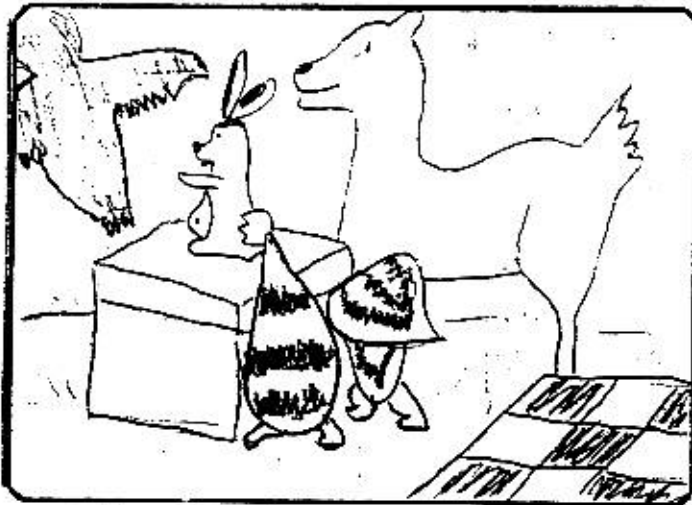


3A. MLS
SFX: (Sounds of animals walking quickly and owls wings flapping)
(A deer, owl, rabbit, and raccoon appear and walk over to the cooler) (:04)

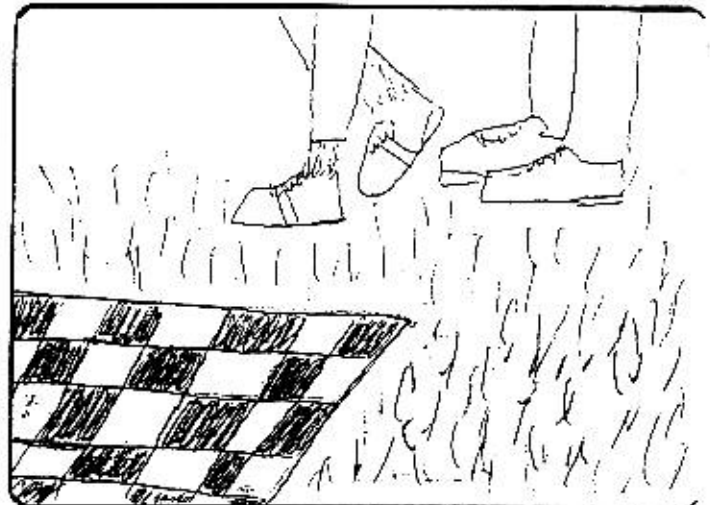
Storyboard Form

Name: TARA HENDREN

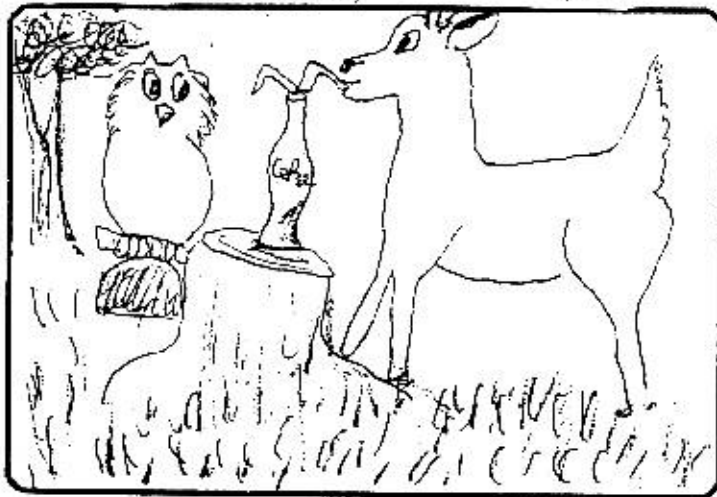
Client: COKE



4. MS **SFX:** (Animals walking, wings flapping, and cooler being drug on the ground.)
MUSIC: (fadeout)
 (Animals push and pull cooler into forest.) (:04)

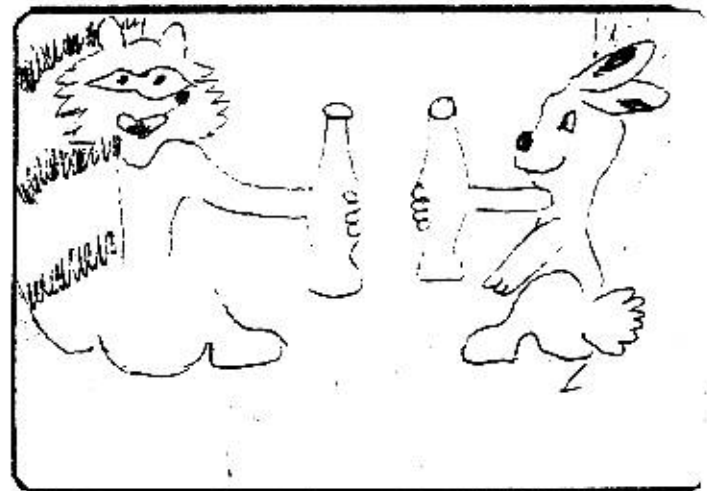


5. MLS
VOICE 2: Hey, where's the cooler?
 (We see the legs of two people return and move as if looking around.) (:03)



6. MLS
MUSIC: ("Can't Touch This" begins again without words)
SFX: (Sipping sounds.)
 (Owl and deer are drinking a Coke through a straw.)

(:02)



7. MLS
SFX: (Sounds of bottles clinking and then gulping sounds.)
 (Rabbit and raccoon are leaning against trees. They toast and then drink Cokes.)

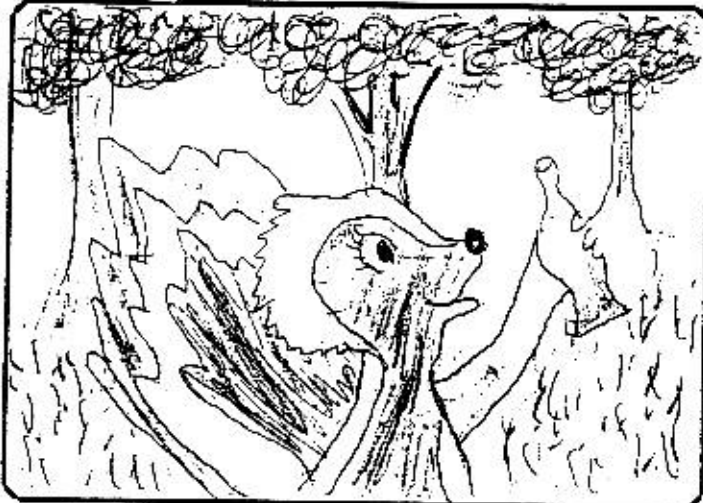
(:02.5)

Storyboard Form



Name: TARA HENDREN

Client: Coke

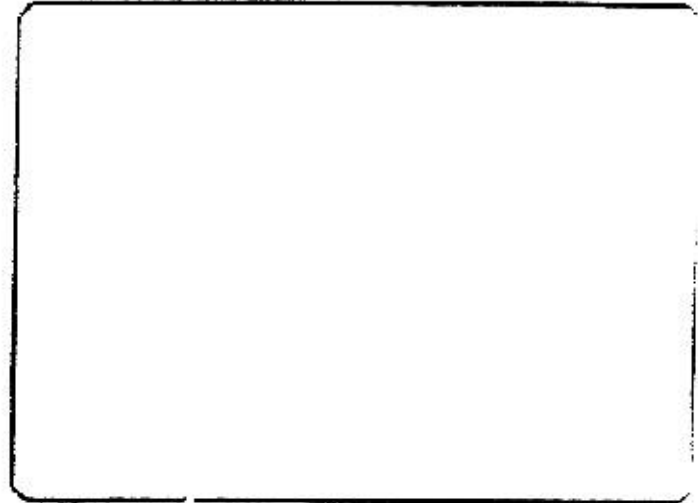


8. MS

MUSIC: (The words to "Can't Touch This" are now played.)

SFX: (giggle)

(Skunk moves his eyebrows up and down while holding a Coke.)



9. FADEOUT

